

Assignment - 3 Model Solutions

①. Given transition probability matrix:-

$$\begin{matrix} & \begin{matrix} 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \end{matrix} & \begin{bmatrix} 1 & 2 & 3 \\ \frac{1}{4} & \frac{1}{2} & \frac{1}{4} \\ \frac{1}{3} & 0 & \frac{2}{3} \\ \frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix} \end{matrix}$$

(I). $P(x_0=1, x_1=2) = P(x_1=2 | x_0=1) \cdot P(x_0=1)$
 $= \frac{1}{2} \times \frac{1}{3} = \frac{1}{6}$

(II) $P(x_0=1, x_1=2, x_2=3) = P(x_2=3 | x_1=2, x_0=1) \cdot P(x_1=2, x_0=1)$
 $= P(x_2=3 | x_1=2) \cdot P(x_1=2 | x_0=1) \cdot P(x_0=1)$
 $= \frac{2}{3} \times \frac{1}{2} \times \frac{1}{3} = \frac{1}{9}$

②. 11.3 11

	Professional	skilled	Unskilled
Professional	0.8	0.1	0.1
skilled	0.2	0.6	0.2
Unskilled	0.25	0.25	0.5

Let, Professional denoted by 1
 " " " 2
 Unskilled " " 3

∴ Randomly chosen grandson of an unskilled laborer is a professional man = $P_{31}^2 = P_{31}P_{11} + P_{32}P_{21} + P_{33}P_{31}$
 $= 0.25 \times 0.8 + 0.25 \times 0.2 + 0.5 \times 0.25$
 $= 0.3750$

11.1/19

Let, $D \rightarrow$ Double headed biased coin

$\sim D \rightarrow$ Fair coin

$H_n \rightarrow$ Head on n^{th} toss

$H_{n+1} \rightarrow$ Head on $(n+1)^{\text{th}}$ toss

$H_{n-1} \rightarrow$ Head on $(n-1)^{\text{th}}$ toss.

(a).
$$P(H_{n+1} | H_n) = \frac{P(H_{n+1} \cap H_n)}{P(H_n)} = \frac{P(H_n \cap H_{n+1} | D) \cdot P(D) + P(H_n \cap H_{n+1} | \sim D) \cdot P(\sim D)}{P(H_n | D)P(D) + P(H_n | \sim D) \cdot P(\sim D)}$$

$$= \frac{1 \times \frac{1}{2} + \frac{1}{2} \times \frac{1}{2} \times \frac{1}{2}}{1 \times \frac{1}{2} + \frac{1}{2} \times \frac{1}{2}}$$

$$= \frac{\frac{1}{2} + \frac{1}{8}}{\frac{1}{2} + \frac{1}{4}} = \frac{\frac{5}{8}}{\frac{3}{4}} = \frac{5}{8} \times \frac{4}{3} = \frac{5}{6}$$

Ans

(b).

	H	T
H	$\frac{5}{6}$?
T	?	?

$$P(H_{n+1} | T_n) = \frac{P(H_{n+1} \cap T_n)}{P(T_n)} = \frac{P(H_{n+1} \cap T_n | D)P(D) + P(H_{n+1} \cap T_n | \sim D)P(\sim D)}{P(T_n | D)P(D) + P(T_n | \sim D)P(\sim D)}$$

$$= \frac{0 + \frac{1}{2} \times \frac{1}{2} \times \frac{1}{2}}{0 \times \frac{1}{2} + \frac{1}{2} \times \frac{1}{2}} = \frac{1}{8} \times 4 = \frac{1}{2}$$

$$P(T_{n+1} | H_n) = \frac{P(T_{n+1} \cap H_n)}{P(H_n)} = \frac{P(T_{n+1} \cap H_n | D)P(D) + P(T_{n+1} \cap H_n | \sim D)P(\sim D)}{P(H_n | D)P(D) + P(H_n | \sim D)P(\sim D)}$$

$$= \frac{0 \times \frac{1}{2} + \frac{1}{2} \times \frac{1}{2} \times \frac{1}{2}}{1 \times \frac{1}{2} + \frac{1}{2} \times \frac{1}{2}}$$

$$= \frac{1}{8} \div \frac{3}{4} = \frac{1}{8} \times \frac{4}{3} = \frac{1}{6}$$

$$P(T_{n+1} | T_n) = \frac{P(T_{n+1} \cap T_n)}{P(T_n)} = \frac{0 + \frac{1}{8}}{\frac{1}{4}} = \frac{1}{8} \times 4 = \frac{1}{2}$$

\therefore Ans is

	H	T
H	$\frac{5}{6}$	$\frac{1}{6}$
T	$\frac{1}{2}$	$\frac{1}{2}$

$$\begin{aligned}
 \textcircled{c} \cdot P(H_{n+1} | H_n, H_{n-1}) &= \frac{P(H_{n+1} \cap H_n \cap H_{n-1})}{P(H_n \cap H_{n-1})} \\
 &= \frac{P(H_{n+1} \cap H_n \cap H_{n-1} | D) \cdot P(D) + P(H_{n+1} \cap H_n \cap H_{n-1} | \sim D) \cdot P(\sim D)}{P(H_n \cap H_{n-1} | D) \cdot P(D) + P(H_n \cap H_{n-1} | \sim D) \cdot P(\sim D)} \\
 &= \frac{1 \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2}}{1 \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2}} \\
 &= \frac{\frac{1}{2} + \frac{1}{16}}{\frac{1}{2} + \frac{1}{8}} = \frac{9}{16} \div \frac{5}{8} = \frac{9}{16} \times \frac{8}{5} = \frac{9}{10}
 \end{aligned}$$

(d). It is not a Markov chain since (a) and (b) has different results.

11.2/9

$$P = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 0 & 1/3 & 1/3 & 1/3 \\ 0 & 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

$$Q = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 1/4 & 1/4 & 1/4 \\ 0 & 0 & 1/3 & 1/3 \\ 0 & 0 & 0 & 1/2 \\ 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$$R = \begin{matrix} & 5 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 1/4 \\ 1/3 \\ 1/2 \\ 1 \end{bmatrix} \end{matrix}$$

$$N = (I - Q)^{-1}$$

t_i = expected # of steps taken before reaching absorbed state

$$\therefore t = \begin{bmatrix} t_1 \\ t_2 \\ t_3 \\ t_4 \end{bmatrix} = N \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & -1/4 & -1/4 & -1/4 \\ 0 & 1 & -1/3 & -1/3 \\ 0 & 0 & 1 & -1/2 \\ 0 & 0 & 0 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 25/12 \\ 11/6 \\ 3/2 \\ 1 \end{bmatrix}$$

11.2
13

a) The transition matrix in canonical form:-

$$P = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 0 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 0 \end{matrix} & \begin{bmatrix} 0 & .4 & 0 & 0 & 0 & 0 & 0 & 0 & .6 \\ .6 & 0 & .4 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & .6 & 0 & .4 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & .6 & 0 & .4 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & .6 & 0 & .4 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & .6 & 0 & .4 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & .6 & 0 & .4 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & .9 & .1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

Timid Strategy

$$N = (I - P)^{-1} = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \end{matrix} & \begin{bmatrix} 1 & .4 & 0 & 0 & 0 & 0 & 0 \\ .6 & 1 & .4 & 0 & 0 & 0 & 0 \\ 0 & .6 & 1 & .4 & 0 & 0 & 0 \\ 0 & 0 & .6 & 1 & .4 & 0 & 0 \\ 0 & 0 & 0 & .6 & 1 & .4 & 0 \\ 0 & 0 & 0 & 0 & .6 & 1 & .4 \\ 0 & 0 & 0 & 0 & 0 & .6 & 1 \end{bmatrix}^{-1} \end{matrix}$$

$$R = \begin{matrix} & \begin{matrix} 8 & 0 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \end{matrix} & \begin{bmatrix} 0 & .6 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & .4 \end{bmatrix} \end{matrix}$$

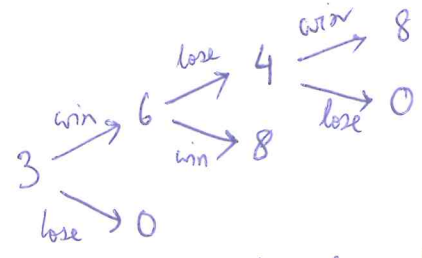
$$B = NR = \begin{matrix} & \begin{matrix} 8 & 0 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \end{matrix} & \begin{bmatrix} 0.02 & 0.97 \\ 0.04 & 0.94 \\ 0.09 & 0.89 \\ 0.16 & 0.83 \\ 0.26 & 0.73 \\ 0.42 & 0.57 \\ 0.65 & 0.34 \end{bmatrix} \end{matrix}$$

$$\therefore b_{38} = (NR)_{38} = 0.09$$

\therefore Starting with 3 dollars, the probability of winning 8 dollars before losing all his money is 0.09

11.2
13
(b)

Bold Strategy



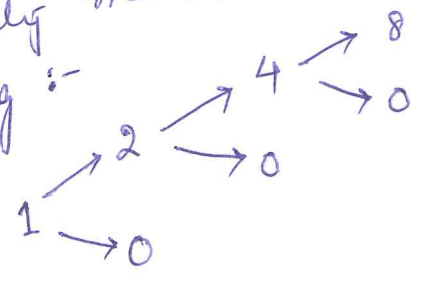
$$P = \begin{matrix} & \begin{matrix} 3 & 4 & 6 & 0 & 8 \end{matrix} \\ \begin{matrix} 3 \\ 4 \\ 6 \\ 0 \\ 8 \end{matrix} & \left[\begin{array}{ccccc|cc} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right] \end{matrix}$$

$$B = \begin{matrix} & \begin{matrix} 3 & 8 \end{matrix} \\ \begin{matrix} 3 \\ 4 \\ 6 \end{matrix} & \left[\begin{array}{cc} 0.744 & 0.256 \\ 0.6 & 0.4 \\ 0.36 & 0.64 \end{array} \right] \end{matrix}$$

∴ Prob. of winning 8 dollars starting with 3 dollars will be 0.256

(c). Bold strategy gives better chance of getting out of jail.

** Note :- The above problem has been solved considering that Smith initially has 3 dollars. If the initial amount is considered as 1 dollar [as per some versions of the book], then the transition probability matrix of (b) will change according to the following :-



11.2
15

(a) The re-arranged form of P is

$$\begin{array}{c} 3 \quad 4 \quad 5 \quad | \quad 1 \quad 2 \\ 3 \left[\begin{array}{ccc|cc} 0 & .4 & 0 & .6 & 0 \\ 4 \left[\begin{array}{ccc|cc} .6 & 0 & .4 & 0 & 0 \\ 5 \left[\begin{array}{ccc|cc} 0 & .6 & 0 & 0 & .4 \\ 1 \left[\begin{array}{ccc|cc} 0 & 0 & 0 & 1 & 0 \\ 2 \left[\begin{array}{ccc|cc} 0 & 0 & 0 & 0 & 1 \end{array} \right. \end{array} \right. \end{array} \right. \end{array} \right. \end{array} \right. \end{array}$$

(b)

$$Q = \begin{array}{c} 3 \quad 4 \quad 5 \\ 3 \left[\begin{array}{ccc} 0 & 0.4 & 0 \\ 4 \left[\begin{array}{ccc} 0.6 & 0 & 0.4 \\ 5 \left[\begin{array}{ccc} 0 & 0.6 & 0 \end{array} \right. \end{array} \right. \end{array} \right. \end{array}$$

$$R = \begin{array}{c} 1 \quad 2 \\ 3 \left[\begin{array}{cc} .6 & 0 \\ 4 \left[\begin{array}{cc} 0 & 0 \\ 5 \left[\begin{array}{cc} 0 & .4 \end{array} \right. \end{array} \right. \end{array} \right. \end{array}$$

$$N = (I - Q)^{-1} = \begin{array}{c} 3 \quad 4 \quad 5 \\ \left[\begin{array}{ccc} 1 & -0.4 & 0 \\ -0.6 & 1 & -0.4 \\ 0 & -0.6 & 1 \end{array} \right]^{-1}$$

$$\therefore t = Nc = \begin{array}{c} 3 \quad 4 \quad 5 \\ 3 \left[\begin{array}{ccc} 1 & -0.4 & 0 \\ 4 \left[\begin{array}{ccc} -0.6 & 1 & -0.4 \\ 5 \left[\begin{array}{ccc} 0 & -0.6 & 1 \end{array} \right. \end{array} \right. \end{array} \right]^{-1} \begin{array}{c} 1 \\ 1 \\ 1 \end{array} = \begin{array}{c} 2.539 \\ 4.226 \\ 3.308 \end{array}$$

Absorption
Probabilities

$$= B = NR = \begin{array}{c} 3 \quad 4 \quad 5 \\ 3 \left[\begin{array}{ccc} 1.46 & 0.76 & 0.30 \\ 4 \left[\begin{array}{ccc} 1.15 & 1.92 & 0.76 \\ 5 \left[\begin{array}{ccc} 0.69 & 1.15 & 1.46 \end{array} \right. \end{array} \right. \end{array} \right] \begin{array}{c} 1 \quad 2 \\ 3 \left[\begin{array}{cc} .6 & 0 \\ 4 \left[\begin{array}{cc} 0 & 0 \\ 5 \left[\begin{array}{cc} 0 & .4 \end{array} \right. \end{array} \right. \end{array} \right. \end{array} \right. \end{array} = \begin{array}{c} 1 \quad 2 \\ 3 \left[\begin{array}{cc} 0.877 & 0.12 \\ 4 \left[\begin{array}{cc} 0.69 & 0.30 \\ 5 \left[\begin{array}{cc} 0.41 & 0.58 \end{array} \right. \end{array} \right. \end{array} \right. \end{array}$$

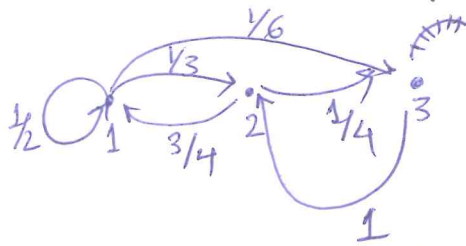
(c) At dice (state 4) expected duration of game is obtained from matrix $t = 4.226$.

Probability of B winning is obtained from

$$\text{matrix } B = 0.30$$

11.3/2 (a)

The state-transition diagram



For regular Markov chain, we need to find 'n' such that $P_{ij}^n > 0$

One can see that in P^2 , $P_{32}^2 = 0$

i.e. starting from 3 the Markov chain can't reach state 2 in 2 steps although rest all $P_{ij}^2 > 0$

But for all i, j , $P_{ij}^3 > 0$

[Remark: For smaller cases, one can directly observe/find n, otherwise one should go for finding matrix powers.]

(b)

$$P_{13}^2 = P_{11}P_{13} + P_{12}P_{23} + P_{13}P_{33}$$

$$= \frac{1}{2} \cdot \frac{1}{6} + \frac{1}{3} \cdot \frac{1}{4} + \frac{1}{6} \cdot 0 = \frac{1}{6}$$

(c) We need to solve $WP = W$ such that $\sum_{i=1}^3 W_i = 1$

The equations are:-

$$W_1 + W_2 + W_3 = 1$$

$$\frac{1}{2}W_1 + \frac{3}{4}W_2 + 0W_3 = W_1$$

$$\frac{1}{3}W_1 + 0W_2 + 1W_3 = W_2$$

$$\frac{1}{6}W_1 + \frac{1}{4}W_2 + 0W_3 = W_3$$

Solving we get, $W_1 = \frac{1}{2}$, $W_2 = \frac{1}{3}$, $W_3 = \frac{1}{6}$.

11.3/3

- (a) $a = 0$, or $b = 0$ or both $a = 0 = b$
- (b) $a = 1 = b$ or $a < 1$
- (c) $0 < a < 1$ and $0 < b < 1$
 or, $a = 1$ & $0 < b < 1$
 or, $0 < a < 1$ & $b = 1$

11.3/5(c)

Solve, $\omega P = \omega$
such that $\sum \omega_i = 1$

Ans $\rightarrow \omega = \left(\frac{2}{7}, \frac{3}{7}, \frac{2}{7} \right)$

11.3/6

With $a = b = 1$, $P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

$P^2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ $P^3 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

$P^{2n} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ $P^{2n+1} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

$\Rightarrow P^n$ does not converge

$A_n = \frac{I + P + P^2 + \dots + P^n}{n+1}$

Consider two cases, n : even and n : odd
and show that in both cases A_n converges
to the same matrix. $\begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix}$

Each row of A_n converges to the same row vector a .

12.1/8

See W. Feller,

III.3 The MAIN LEMMA
[Page 76-77]

12.2/5

- (a) p : prob. of winning \$1 in a game
 q : prob. of losing \$1 in a game
 q_k : prob. of gambler's stake return to zero before reaching M if initial state was k

We need to find $q_0 = ?$
 As, gambler is allowed to have negative amount

$$q_{-k} = 1 \quad \forall k$$

Also, $q_0 = pq_1 + q \cdot q_{-1}$ [law of total probability]

$$q_0 = pq_1 + q = pq_1 + (1-p) = 1 - p(1-q_1)$$

$$q_0 = 1 - p(1 - q_1)$$

- (b) Solve 4(a) and 4(b) $\rightarrow 0$
 This gives $p_0 = pp_1 + q_0p_{-1}$
 $= p(1 - q_1)$
 Similarly, $q_M = q_0q_{M-1}$ [Need some arguments left deliberately for you to fill the gap]

Now, Required probability
 $=$ (prob. of stake reaching M before returning to 0 with initial stake being zero) *
 (prob. of stake reaching M $(k-1)$ times exactly again before returning to 0 with initial state being M) *
 (prob. of stake reaching 0 before returning to M with initial state being M)
 $= p(1 - q_1) (1 - q_0q_{M-1})^{k-1} (q_0q_{M-1})$

- ③. Given eqⁿ of plane $3x - 4y + z = 2$ — (1)
 $N = (3, -4, 1)$ is normal to the plane.
 A line passing through P and \perp to the plane is
 given as $X = (1, 2, -1) + t(3, -4, 1)$
 $= (1+3t, 2-4t, t-1)$

for intersection point
 $(1+3t, 2-4t, t-1)$ should also lie on (1)

ie., $3(1+3t) - 4(2-4t) + (t-1) = 2$

$\Rightarrow t = \frac{4}{13}$

Intersection point $X = \left(\frac{25}{13}, \frac{10}{13}, -\frac{9}{13} \right)$

Ans.

- ④. One way to construct such an example:-
 Construct 3 planes such that there is pairwise
 intersection between the two but not all three
 together.

⑤. Given,
 $2x + 5y + z = 0$ — (1)
 $4x + ay + z = 2$ — (2)
 $y - z = 3$ — (3)
 $R_2 \rightarrow R_2 - 2R_1$

$2x + 5y + z = 0$ — (1)

$(a-10)y - z = 2$ — (2)

$y - z = 3$ — (3)

- (1). If $a = 10$, coefficient of y becomes 0 and
 hence row 2 and 3 will be swapped to get

2nd pivot.

- (2). If $a = 11$ then L.H.S. of both eqⁿ (2) and (3)
 will be same but R.H.S. could be different
 leading to situation of no third-pivot
 as well as $0 \neq 0$